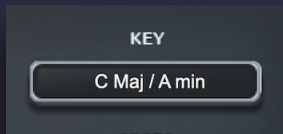


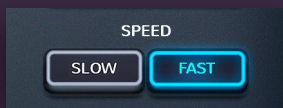
1. PRE-GENERATION CONTROLS

1.1 KEY



Begin by selecting a key from the Key dropdown menu - this should be the key of the project you're working on, so that MelodySauce generates melodies in the correct key. The keys are organised in major and relative minor pairs (eg: C Major / A Minor). If you're having trouble finding the key you're in, you can use Key Shift (see 3.4 below) to help you find it.

1.2 SPEED



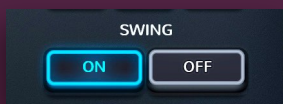
Select whether MelodySauce will generate faster or slower melodies. This will partly depend on the overall tempo of your track.

1.3 TRANSPOSE



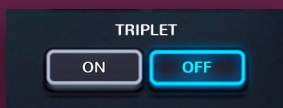
Set the output to generate an octave higher or lower.

1.4 SWING



Select to add swing to the melodies you generate.

1.5 TRIPLET



Select Triplet to restrict MelodySauce to generating melodies with triplet rhythms.

As generating melodies with MelodySauce is so simple, you can easily experiment with the above settings until you get the right melody.